



YMCA Camp Elphinstone

School Booking Request

Please complete all sections and email to: camp.elphinstone@gv.ymca.ca OR

Mail to: 1760 YMCA Road, Gibsons, BC V0N 1V6 OR Fax to: 604-886-2363

School: _____

Grade or Group: _____

Contact Person(s): _____

Email: _____

School Phone: _____ Fax: _____ Alt. Phone: _____

Street Address: _____

City: _____ Postal Code: _____

Total Students: _____ Total Chaperones: _____

Arrival Date: _____ Departure Date: _____

Arrival Ferry: _____ Departure Ferry: _____

Alternate Dates: _____

Would you like to receive information about Strong Kids Financial Assistance? Yes No

Accommodations (Please check first choice or number your preferences #1, #2, #3)

Lodges Hemlock Cabins Forest Cabins Day Use

Transportation

Group & Luggage Dolly reservations must be made through BC Ferries: 1-888-223-3779 for BOTH directions of travel. If Luggage Dolly's are not reserved your group will be required to carry-on luggage not stored in personal vehicles.

Luggage Service Shuttle Service

Note: *Regardless of option chosen, all bags must be "Heat Room ready" before their arrival to Langdale Ferry Terminal.*

Food Standard Custom* Special Event*

*If you select Custom or Special Event, we will contact you to discuss the menu.

At Camp Elphinstone we take Dietary Needs very seriously. This includes, but is not limited to: Allergies, Gluten or Lactose Intolerances, Diabetes, Celiac Disease, Vegetarian or Vegan. There is generally no additional charge for these special meals, but you will be asked to provide us with detailed information about these needs at least TWO WEEKS PRIOR TO ARRIVAL.

Programming: Please select programming options for your school.

Program Goals:

- Curriculum-based programming
- Team Building
- Celebration/Adventure
- Environmental Awareness
- Personal Growth
- Other (Specify)_____

Rotations: (4 Days = 9 Activities, 3 Days = 6 Activities, 2 Days = 4 Activities)

Team Work:

- Canoe
- Low Ropes
- High Ropes
- Voyageur Canoe
- Teambuilding

Environment:

- Hutchinson Creek Study
- Marine Beach Study
- Human Marine Impact
- Discovery Hike
- Forest Study

Independence:

- Kayak
- Paddle Boarding
- Rock Climbing
- Archery

Survival Skills:

- Fire Building
- Wild Edibles
- Orienteering
- Shelter Building

Group Games: (4 Days = 3 Games, 3 Days = 2 Games, 2 Days = 1 Game)

- Gold Rush
- Capture the Flag
- Icebreakers
- Survival
- Super Scavination
- Smugglers & Spies
- Pack Rats
- Other Game: _____

Free Time: (Unlimited)

- Courts & Field
- Fishing
- Swimming
- Morning Dip
- Gaga Ball

Evening Programs: (4 Days = 4 Games, 3 Days = 3 Games, 2 Days = 2 Games)

- Campfire
- Skit in a Bag
- Egg Drop Challenge
- Stop the Bus
- Running Pictionary
- Other Game: _____

Other Requests or Notes: